

# Synthetic Geometry in Lean 4

an early experience report with Mathlib4

Xuanrui Qi

Graduate School of Mathematics, Nagoya University

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## The story

**Big picture** Work with geometric objects *synthetically*, i.e., define them not by construction, but by axioms imposed on them

**Why?** Easier to work with, and especially within theorem provers

**cont'd** significantly less: non-constructive constructions, constructions that are only up to equivalence, etc.

**Topology** Yes, no more point-set topology! They tend to be painful to deal with in PAs.

## Why Lean 4?

- Initially, tried to develop with Coq using MathComp library
- Problem 1: MathComp is relatively under-developed in terms of commutative algebra
- Problem 2: MathComp is fundamental based on computability/decidability
- Easy to work with completely computable and completely classical things, but difficult to strike a balance in between
- Lean has a big math library (Mathlib) and makes no computability assumptions!

## First goals

The goal To define the “Zariski axioms” [CCH23], i.e. axioms that characterize the “base ring”  $R$

**Spec** The **Spec** of an  $R$ -algebra  $A$  is simply  $\text{Hom}(R, A)$ !

**Axiom 1: locality (Loc)**  $R$  is a local ring

**Axiom 2: quasi-coherence (SQC)** for any finitely presented  $R$ -algebra  $A$ ,  $a \mapsto (\phi \mapsto \phi(a)) : A \rightarrow (\mathbf{Spec} A \rightarrow R)$  is an isomorphism of  $R$ -algebras

**On axiom 3** Axiom 3, *Zariski choice*, is not required for most results, so we focus on formalizing AX1 and AX2 for the time being

## The challenges

- Even to *define* Loc and SQC, a non-trivial amount of commutative algebra is needed
- Definition of local rings, finitely presented algebras, etc.
- Often overlooked non-trivial facts too: e.g., if  $R$  is commutative and  $A, B$  are  $R$ -algebras, then  $\text{Hom}(A, B)$  is also an  $R$ -algebra
- Currently, the only theorem prover that has a sizable commutative algebra library is Lean 4

## Lean experience I: challenges with the theorem prover

**Module system** Lean does not have a module system, which is confusing for someone coming from Coq. The best approximation is the Haskell-style type class system.

**Search tactic** Lean does not have a Coq-style **search** tactic. There are approximations but they can't quite emulate it. No real good way to search things!

**Error messaging** Specific to Lean 4: since most of Lean 4 is defined in Lean using meta-programming, error messages can be quite confusing.

## Lean experience II: pragmatic challenges

**Documentation** Documentation is still lacking. Existing documentation is still for Mathlib3, and it's not clear what has changed. Eventually, I resorted to searching the source code on GitHub.

**Work flow** Since it can be very hard to search for theorems and results, I developed a work flow where, if I need a result that I believe should have been proven, I write it down and admit it using `sorry` for the time being instead of searching for it.

**Community** Lean has a vibrant and helpful Zulip community where knowledgeable users answer many questions. However, at the end of the day, community is not a substitute for documentation.